PE – Skills

The children in each year group will be taught the following skills and core tasks:

Year group	Invasion games	Gymnastics	Dance	Net and wall	Striking and fielding	Multiskills and athletics	Health and fitness
Skills		Selecting and Eva	Acquiring and Developapplying skills, tactics aluating and improving and understanding of	and compositionage (E8	હા)		
Development matters	and small movements. The effectively, including permovements. They move	They move confidently in ncils for writing. Health confidently in a range c	n a range of ways, safe and Self Care Children of ways, safely negotiat	ly negotiating spa show good contro ing space.	ce. They handle equal of and co-ordination	n in large and small	
EYFS In all areas children will be taught to give feedback to their peers and how to receive it. (what they liked and didn't like, what can be improved) (E&I)	Move freely using suitable spaces and speed or direction to avoid obstacles. (S&A)	Move freely and with pleasure and confidence in a range of ways including, rolling, floor shapes, ways of travel. Experiments with different ways of moving. Jumps off an object and lands appropriately. Stand on one foot to hold a balance.	Move freely and with pleasure and confidence in a range of ways. Experiments with different ways of moving. Complete simple sequences to different stimulus.	Net and wall Catch a large ball. Demonstrate good control and co-ordination in large and small movements. Pass a ball: chest pass Kick a ball along the floor less than 10m with the correct technique. Dribble a ball at feet with	Striking and fielding Throw over and under arm in a general direction Catch a variety of sized balls when bounced or thrown Strike a ball (self-bowled) in a general direction	Athletics Children will be taught how to use their bodies to: Sprint 30m Jump for height 5-9cm Jump for distance 30-59cm Leap hurdles 30m within 16-12secs Overarm throw Chest push Run for longer distance Participate in Sports day	Health and fitness Understand the importance for good health of physical exercise, healthy diet and talk about different ways to keep healthy and safe. (H&F)

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National Curriculum	_ · · · · · · · · · · · · · · · · · · ·					access a broad range of opport	
		•	•	_ ,	• • •	th against self and against other	•
	1		•	_		ents including running, jumping,	_
					ange of activities 🛭 pa	rticipate in team games, develo	ping simple tactics
	for attacking and defending		imple movement patter		I		
	Invasion games	Gymnastics	Dance	Net and wall	Striking and	Multiskills and athletics	Health and
					fielding		fitness
	Explore different ways	Learn a variety of basic	Learn basic	Focus on	Focus on	Children will be taught how	Talk about what
	using a ball (A&D)	gymnastic movements.	movements relating	throwing a ball	technique on	to use their bodies to:	our bodies do
			to feelings.	with control	striking a ball with	 Sprint 30m within 	during exercise
	Explore ways to send a	Be still in different		both over and	control when	9-6seconds	e.g breathing
	ball or other equipment	body shapes and	Learn what makes a	underarm with	shown.	 Jump for height10- 	(H&F)
		balances and combine	good start and finish	prompts.		14cm	
	Retrieve and stop a ball	different ways of	position in a			Jump for distance	Practice skills to
	using different parts of	travelling. (A&D)	sequence.	Focus on	Focus on	60 – 89cm	make them
	the body. (A&D)			catching a ball	technique on	 Leap hurdles 30m 	warmer and
		Move between mats	Learn how to move	from shorter	fielding a ball	within11-8 secs	cooler before and
	Play a variety of running	and small apparatus	their bodies in a	and longer	using under and	Overarm throw 10-	after exercises.
	and avoiding games.	and change the speed	variety of ways.	distances, on	over arm	19m	(H&F)
Year 1		of movement.		their own and in	throwing.	Chest push3-4m	
	Participate in simple		Respond to different	groups.		Run for longer	Discuss how the
In all areas children	team games (1v1, 2v2)	Handle apparatus	music showing a			distance 200m	body changes
will be taught about		safely	range of emotions	Play games	Able to play	within 1:45-1:31	during exercise.
how to give and	Develop simple attacking		and stimulus.	based on net	simple games in	Within 1.45 1.51	
receive feedback to	and defending	Recognise how it feels		games (tennis,	small groups,	Participate in Sports day	
their peers.	techniques (A&D)	when the body is tense	Perform dance	badminton)	applying rules and	Turticipate in Sports day	
(E&I)		in a balance.	movements and	children have	skills that have		
	Pass and receive a ball in		simple sequences	the opportunity	been taught.		
	different ways with	Develop balance,	using simple	to play 1v1, 1v2,			
	increased control. (S&A)	agility, co-ordination of	movement patterns.	2v2, 1v3, 3v3.			
		travelling, stillness,					
		jumping, timing,	Be taught to	Pass and			
		changing shape,	remember and	receive a ball in			
		direction and size.	perform short dance	different ways			
	(rugby, netball,	(A&D)	routines to other	with control and	(cricket,		
	football,basketball)		children	increased	rounders,baseball,		
			(1-8 steps)	accuracy.	softball,		
				,	kickball,golf)		
				(tennis,	,,,		
				badminton)			

	Invasion games	Gymnastics	Dance	Net and wall	Striking and fielding	Multiskills and athletics	Health and fitness
	Develop control and	Develop short	Use a range of	Use their skills	Choose, use and	Take part in multiskills	Talk about what
	accuracy when moving	sequences on their	vocabulary to	to play end to	vary simple	festivals. (competitions:	our bodies do
	with a ball in a variety of	own.	describe moods and	end games,	tactics. S&A	class, houses, base, against	during exercise
	different games.		how dances make	games over a		other schools)	e.g breathing
		Use imagination to find	them feel.	barrier and	Recognise good		,start to find their
	Pass and receive a ball	different ways of using		fielding games.	quality in	Designed to develop the	pulse (H&F)
	with more control and	apparatus.	Perform dances using		performance.	fundamental movement	
	accuracy.		simple movement	Use their ability		skills of balance, co-	Practice skills to
		Form simple	patterns with a clear	to solve		ordination and agility.	make them
	Recognise the best ways	sequences of different	start middle and end.	problems and	Participate in		warmer and
	to score points and stop	actions using floor and		make decisions.	team games.	Children will be taught how	cooler before and
	points being scored.	apparatus.	On their own can	S&A		to use their bodies to:	after exercises.
			remember and		Pass and receive a	 Sprint 30m under 	(H&F)
	Recognise how they work	Have a clear start,	perform short dance	Watch others	ball in different	6 secs	
	best with their partner.	middle and end. S&A	routines to other	and describe	ways with control	 Jump for height 	Discuss how the
Year 2			children	what is	and increased	15-19cm	body changes
In all areas children	Use different rules and	Have a clear focus	(1-8 steps)	happening.	accuracy.	 Jump for distance 	during exercise.
will be taught about	tactics for invasion	when watching others				60 – 89cm	
how to give and	games.	perform. (E&I)	Evaluate and	Talk about what	Perform fielding	 Leap hurdles 30m 	
receive feedback to			improve a dance	they have done	techniques with	within 8 secs	
their peers.	Make it difficult for	Say when a movement	performance by	and how they	increased control	Overarm throw 10-	
(E&I)	opponents.	or skill is performed	recording and	did it.	and co-ordination	19m	
		well (aesthetic	viewing their				
	Keep the ball and find	appreciation). (E&I)	rehearsals. (E&I)	Participate in	(cricket,	Chest push 3-4m	
	best places to score. S&A	Describe what they		team games.	rounders,baseball, softball,	 Run for longer distance 200m 	
	Watch others accurately.	have done and what		Pass and	kickball,golf)	under 1:30	
	Describe what they see	they have seen. (Make		receive a ball in	Kickball,goll j	Participate in Sports day	
	and ask to copy others'	easier or harder. Use		different ways		- a despate in sports day	
	ideas, skills and tactics.	advice to improve.)		with control and			
	racas, skins arra tactics.	(E&I)		increased			
	Participate in team	(-3.)		accuracy.			
	games.	Develop balance,		Perform fielding			
	0	agility and co-		techniques with			
	Understand and develop	ordination of		increased			
	tactics for attacking and	travelling, stillness,		control and co-			
	defending.	jumping, timing,		ordination.			
	(rugby, netball,	changing shape, size,		(tennis,			
	football,basketball)	direction		badminton)			

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National Curriculum	Key stage 2: Pupils shou	ld continue to apply and	l develop a broader ra	nge of skills, learn	ing how to use ther	n in different ways and to lin	k them to make
	actions and sequences o	f movement. They shoul	ld enjoy communicatin	ng, collaborating a	nd competing with	each other. They should dev	elop an
	understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success. Pupils should						
	<u> </u>	•	•			games, modified where app	•
	<u> </u>		•		•	nciples suitable for attacking	•
	•				• • •] perform dances using a ra	•
					<u> </u>	a team 2 compare their perf	~
		•	•	_	ividually allu within	a team is compare their pen	Offilatices with
	previous ones and demo						
	Invasion games	Gymnastics	Dance	Net and wall	Striking and	Multiskills and athletics	Health and
					fielding		fitness
	Partner using a number	Develop and perform	Improvise freely on	Practise	Consolidate and	Choose skills and equipment	Keep up an
	of sending and receiving	actions.	their own and with a	throwing and	develop the range	to meet the challenges they	activity over a
	techniques.		partner, translating	catching with a	and consistency of	are set. E.g by increasing the	period of time
		Practice and	ideas from a stimulus	variety of	their skills in	distance thrown.	and know what
Year 3	Improve accuracy of	concentrate on quality	to a movement. A&D	different balls	striking and		they need to
In all areas children	passes and use space to	of movement.		and using	fielding games.	Use different techniques,	warm up and cool
will be taught about	keep possession better.		Learn a short	different types	A&D	speeds and effort to meet	down for dance.
how to give and		Link different balances	sequence with a	of throwing.		challenges set for running,	(H&F)
receive feedback to	Remain in control of ball	moving in and out of	clear, middle and end			jumping and throwing. S&A	
their peers.	while travelling.	positions of stillness.	that they can	Hit the ball with			
(E&I)			perform on their own	a racket.		Children will be taught how	Recognise and
(EGI)	To help others know	Transfer weight	and in a group, with		(rounders, golf,	to use their bodies to:	describe what
	where they are going.	smoothly from one	between 8-20steps.	Use different	baseball, cricket)	 Sprint 50m within 	their bodies feel
Take part in		part of body to		shots. A&D		17-14secs develop	like during
multiskills/competitive	Look when travelling and	another.	Learn how to	Play games		to 13-10secs	different types of
festivals. X3 during the	what happens after they		develop actions and	using throwing		 Jump for height 20- 	activity.
school year, at least	have passed ball. A&D	Use actions on floor	movements within	and catching		24cm	
one to be against		and over, through,	short dances by	skills.		Jump for	Describe what
another school (s).	Play games that involve	across and along	changing the	Vary strength,		distance90 - 119cm	happens to their
(competitions: class,	keeping possession and	apparatus. A&D	dynamics, space and	length and		 Leap hurdles 60m 	heart, breathing
houses, base, against	scoring in targets. 3vs 1		relationships.	direction of		within 25–18 secs	and temperature
other schools)	and 4vs 1 games.	Vary and apply actions		throw.		develop to 17-14	during different
5.1.C1 501155151		on floor and	Learn a variety of			secs	types of athletic
	Know which passes are	apparatus.	travels, gestures,	Know how can		 Overarm throw 20- 	activity.
	best, tactics to keep	Copy a partner's	turns, jumps and	they make it		29m	
	·	·				Chest push 34-6m	
		apparatus.		• •		Run for longer	
	support.		control	receive ball.		distance 400m	
						3:30-2:31 develop	
						to 2:30-2:01	
	possession. Find space to receive and support.	sequence on floor and	balances with good composure and control	they make it difficult for opponent to receive ball.		 Chest push 34-6m Run for longer distance 400m 3:30-2:31 develop 	

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	Know what to think	Perform easy	Stand when	Participate in Sports day	
	about when team has	combinations of	receiving.		
	and hasn't got the ball.	contrasting actions.	Understand		
		g	attack and		
	How to organise	Choose combinations	defence tactics.		
	themselves differently to	that work in their	Understand		
	play each of the games	sequences.	rules about the		
	successfully.		games.		
	Understand patterns of		(tennis,		
	play- if ball is in a certain		badminton)		
	position where should				
	players be. S&A				
	(football, basketball,				
	hockey, netball, rugby)				
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	Invasion games	Gymnastics	Dance	Net and wall	Striking and fielding	Multiskills and athletics	Health and fitness
Year 4 In all areas children will be taught about how to give and receive feedback to their peers. (E&I) Take part in multiskills/competitive festivals. X3 during the school year, and at least 2 others to be against another school (s). (competitions: class, houses, base, against other schools)	Play 3vs1 and 4vs1 and how to use the space and help each other. Score more regularly without making mistakes. Choose and adapt their techniques to keep possession and give their team chance to shoot. Plan ideas and tactics similar across invasion games. Know what rules are needed to make games fair. Understand simple patterns of play. S&A Evaluate how successful their tactics have been, use appropriate language to describe performance and identify what they do that makes things difficult for their opponents. (football, basketball, hockey, netball, rugby)	Devise, perform and repeat sequences that include travel, body shapes and balances. Help them change sequences. Include changes of dynamics. Work with a partner and small groups to create sequences. Adapt their sequences to include apparatus and to suit partner or small group. S&A Compare and contrast similar performances.	Explore and create characters and narratives in response to a range of stimuli. Compose short dances with clear start, middle and end on their own, partners and in groups. Developing basic actions and skills using: dynamics, space and relationships, travels, gestures, turns, jumps and balances with good composure and control. Can remember and perform a longer dance routine to others (8-20steps)	Play games using throwing and catching skills. Vary strength, length and direction of throw. Understand how they can make it difficult for opponent to receive ball. Understand where to stand when receiving. Understand attack and defence tactics. Understand rules about the games. S&A (tennis, badminton)	Throw and catch a balls at different speeds, directions and heights. Choose and use a range of simple tactics and strategies. Keep, adapt and make rules for striking and fielding games. (rounders, golf, baseball, cricket)	Children to develop their technique for running at shorter and longer distances, throwing for distance, jumping and leaping for height and distance. Children will be taught how to use their bodies to: Sprint 50m within 13-10secs develop to under 10secs Jump for height 25-29cm Jump for distance120-149cm Leap hurdles 60m within 17-14 secs develop to under 14secs Overarm throw 20-29m develop to 30-34m Chest push 4-6m develop to 6-8m Run for longer distance 400m 2:30-2:01 develop to under 2mins Participate in Sports day	Learn some of the main muscles groups during warm up and cool down. Start to take their pulse before, during and after exercise and explain the effect. Know a warm routine involving dynamic stretches, led by an adult or child.

	Invasion games	Gymnastics	Dance	Net and wall	Striking and	Multiskills and athletics	Health and
Year 5 In all areas children will be taught about how to give and receive feedback to their peers. (E&I) Take part in competitive competitions. X3 during the school year, and at least 2 others to be against another school (s). (competitions: class, houses, base, against other schools)		Explore range of symmetric and asymmetric actions, shapes and balances. Control actions and combine them fluently. Be aware of extension, body tension and control. Move from floor to apparatus, change levels and move safely. Combine movements with other in a group (matching and mirroring). A&D Watch a performance and evaluate its success. Identify what was performed well and what needs improving. Choose a focus for improvement.	Explore and improvise ideas for dances in different styles, working on their own, with a partner and in a group. A&D Explore and experiment imaginatively with a stimulus for a given audience. Composing more complex routines with clear sections, starting to use unison, canon, repetition. Changing the dynamics, space and relationships. Can remember and perform a dance routine to any audience with 20+ steps.	Hold and swing racket and where to stand on the court when hitting, catching and receiving. Hit the ball on both sides of the body and above head. Use different types of shots during a game. Improve accuracy. A&D Explain why they or others are playing well in the games. Know what they need to get better at and what to practice. Know how to change court to	Striking and fielding Develop the range and consistency of their skills, especially in specific striking and fielding games. E.g throwing, catching and striking a ball accurately to a static and moving partner at different distances A&S (rounders, golf, baseball, cricket)	Choose their favourite ways of running, jumping and throwing. Choose the best equipment for different activities. Knowhow to plan a run so they pace themselves evenly or unevenly. Plan to cover distances as a team to get the best results possible. Mark a run up for jumping and throwing. Set themselves and others targets in different events. S&A Watch a partners athletic performance and identify the main strengths. Identify parts of the performance that need to be practised and refined, and suggest improvements.	Health and fitness Can take pulse, and name some muscles correctly, and they can explain the effects of exercise on their body. Can start to lead their own warm up using dynamic stretches in small groups, know what muscles to warm up effectively for different exercises. Understand why exercise is good for their fitness, health and wellbeing
						•	
	(football, basketball, hockey, netball, rugby)	aspects of their performance to practice and improve.		Understand practices to help with precision and consistency and		Children will be taught how to use their bodies to: • Sprint 75m within 20-16develop to 15-12secs • Jump for height 30-34cm	

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	Invasion games	Gymnastics	Dance	Net and wall	Striking and fielding	Multiskills and athletics	Health and fitness
Year 6 In all areas children will be taught about how to give and receive feedback to their peers. (E&I) Take part in competitive competitions. X3 during the school year, and at least 3 others to be against another school (s). (competitions: class, houses, base, against other schools)	Understand that when team has ball they are attacking and when they haven't they are defending. Understand different ways of attacking and encourage them to use positions for their team carefully. Understand different ways to attack and defend. Choose right formations and tactics for attack and defence. Know how they support other players in attack and defence. S&A Understand how to get ready for games. (football, basketball, hockey, netball, rugby)	Make up a sequence and adapt it to different apparatus layouts. Use combinations of dynamics (pathways) to use space effectively. Make up own rule for longer, more complex sequences. Plan a sequence and adapt it to limited equipment. Work as a group and share roles fairly. Investigate different ways of working with a partner or small group. Use compositional ideas (contrasts and variation in shape, speed, level, timing and actions) S&A Know how gymnastics promotes strength, power and suppleness. Set out and do risk assessments on apparatus.	Explore, improvise and combine movement ideas fluently and effectively. S&A Understand how a dance is formed and performed. To evaluate, refine and develop their own and others' work. E&I Composing more complex routines with clear sections, using unison, canon, repetition. Changing the dynamics, space and relationships Can remember and perform a dance routine to any audience with 20+ steps.	Devise a scoring system. Hit the ball in the court away from opponent, how to outwit them using speed height and direction of ball. Know where to stand when attacking and defending. S&A Explain why they or others are playing well in the games. Know what they need to get better at and what to practice. Understand how to change court to make easier. Understand practices to help with precision and consistency and speed	Use and adapt rules, strategies and tactics, using their knowledge of basic principles of batting and fielding. S&A Develop and adapt their striking, fielding, throwing and catching skills to different heights, distances in small and large games. Thinking about when to use an over and under arm throw. (rounders, golf, baseball, cricket)	Develop the consistency of their actions in a number of events. Increase the number of techniques they use. Sustain pace over longer distances, e.g. sprint for seven seconds, run for one or two minutes. Throw with greater control, accuracy and efficiency. Perform a range of jumps showing power, control and consistency at both take off and landing. A&D Say why some athletic activities can improve strength, power or stamina and explain how these can help their performance in other types of activity. Outdoor and adventurous activity during year 6 residential trip Children will be taught how to use their bodies to: Sprint 75m within 20-16develop to 15-12secs	Know some ideas for warm up exercises and routines. Know what makes a good warm up. Know what clothing and footwear is best to wear. Know how to check playing area. Know how playing invasion games helps your fitness and benefits of playing outside of school. Can take pulse, and name some muscles correctly, and they can explain the effects of exercise on their body. Value of exercise outside of school day. Understand why exercise is good

	about the court.	Jump for height 30- for fitness, health
	E&I	34cm and wellbeing.
		Jump for
		distance150-179cm
		Leap hurdles 60m
	(tennis,	within 25-18 secs
	badminton)	develop to 17-
		14secs
		Overarm throw 30-
		34m develop to
		35+m
		Chest push 6-8m
		develop to 8+
		Run for longer
		distance 600m
		5:00-3:31 develop
		to 3:30-2:31
		Participate in Sports day